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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Day** | **SEM** | **9:10 to 10:00 AM** | **10:10 to 11:00 AM** | **11:10 to 12:00 PM** | **12:10 to 1:00 PM** | **1 -1:30 PM** | **1:30 to 2:20 PM** | **2:30 to 3:20 PM** | **3:30 to 4:20 PM** | **4:30 to 5:20 PM** |
| **M**  **O**  **N**  **D**  **A**  **Y** | **BAM II** | AM109/Creative writing & Presentation Skills/OHL | AM107/Principles of Animation/KRS | AM110/Story Appreciation for Gaming/NKM | AM108/Theory of Visual Studies/RHD | **B**  **R**  **E**  **A**  **K** | 122/ Comic Illustration/KRS | 122/ Comic Illustration/KRS | AM111/Introduction to Multimedia Tools/PTA |  |
| 121/Web Design/NKM |
| **BAM IV** | AM209/Graphics Design Communication/PTA | AM212/Visual Development/RHD | AM208/Communication for Development/OBL | AM133/Matte Painting/PTA | AM213/Digital Film Production/LMB | AM214/Advance 3D Modeling, Texturing, Lightning & Rendering/MJK | AM214/Advance 3D Modeling, Texturing, Lightning & Rendering/MJK |  |
| **BAM VI** | AM305/Direction for Animation/RHD | AM306/Motion Graphics/PTA | AM307/Advance 3D Dynamics/MJK | AM307/Advance 3D Dynamics/MJK | AM329  Advance Game Engine/NKM | AM318/Media Studies/OBL |  |  |
| AM310/UI & UX Designing/PTA | AM312/Graphic Novel/RHD |
|  |  |  |  |  |  |  |  |  |  |  |
| **T**  **U**  **E**  **S**  **D**  **A**  **Y** | **BAM II** | AM112/Film Appreciation/LMB | AM112/Film Appreciation/LMB | AM113/Emerging 3D Technologies/MJK | AM113/Emerging 3D Technologies/MJK | **B**  **R**  **E**  **A**  **K** | AM108/Theory of Visual Studies/RHD | 121/Web Design/NKM | AM109/Creative writing & Presentation Skills/OHL |  |
| **BAM IV** | AM211/Advanced Animation Techniques/KRS | AM211/Advanced Animation Techniques/KRS | AM210/Research in Gaming/NKM | AM209/Graphics Design Communication/PTA | AM208/Communication for Development/OBL | AM133/Matte Painting/PTA |  |  |
| **BAM VI** | AM329  Advance Game Engine/NKM | AM306/Motion Graphics/PTA | AM318/Media Studies/OBL | AM305/Direction for Animation/RHD | AM321/Product Designing and Visualization/MJK | AM321/Product Designing and Visualization/MJK |  |  |
| AM310/UI & UX Designing/PTA | AM313/Layout Design/KRS | AM313/Layout Design/KRS |
|  |  |  |  |  |  |  |  |  |  |  |
| **W**  **E**  **D**  **N**  **E**  **S**  **D**  **A**  **Y** | **BAM II** | AM107/Principles of Animation/KRS | AM110/Story Appreciation for Gaming/NKM | AM111/Introduction to Multimedia Tools/PTA | AM109/Creative writing & Presentation Skills/OHL | **B**  **R**  **E**  **A**  **K** | AM112/Film Appreciation/LMB | AM112/Film Appreciation/LMB |  |  |
| **BAM IV** | AM214/Advance 3D Modeling, Texturing, Lightning & Rendering/MJK | AM214/Advance 3D Modeling, Texturing, Lightning & Rendering/MJK | AM132/3D Animation/MJK | AM132/3D Animation/MJK | AM212/Visual Development/RHD | AM208/Communication for Development/OBL | AM209/Graphics Design Communication/PTA |  |
| AM133/Matte Painting/PTA |
| **BAM VI** | AM306/Motion Graphics/PTA | AM318/Media Studies/OBL | AM324/VFX in 2D Animation/KRS | AM324/VFX in 2D Animation/KRS | AM329  Advance Game Engine/NKM | AM305/Direction for Animation/RHD | AM313/Layout Design/KRS |  |
| AM325/Production Design/RHD | AM310/UI & UX Designing/PTA | AM321/Product Designing and Visualization/MJK |
|  |  |  |  |  |  |  |  |  |  |  |
| **T**  **H**  **U R**  **S**  **D**  **A**  **Y** | **BAM II** | AM111/Introduction to Multimedia Tools/PTA | AM108/Theory of Visual Studies/RHD | AM109/Creative writing & Presentation Skills/OHL | 121/Web Design/NKM | **B**  **R**  **E**  **A**  **K** | AM113/Emerging 3D Technologies/MJK | AM113/Emerging 3D Technologies/MJK |  |  |
| **BAM IV** | AM211/Advanced Animation Techniques/KRS | AM211/Advanced Animation Techniques/KRS | AM209/Graphics Design Communication/PTA | AM212/Visual Development/RHD | AM213/Digital Film Production/LMB | AM213/Digital Film Production/LMB | AM210/Research in Gaming/NKM |  |
| **BAM VI** | AM318/Media Studies/OBL | AM307/Advance 3D Dynamics/MJK | AM307/Advance 3D Dynamics/MJK | AM324/VFX in 2D Animation/KRS | AM324/VFX in 2D Animation/KRS | AM329  Advance Game Engine/NKM | AM306/Motion Graphics/PTA | AM321/Product Designing and Visualization/MJK |
| AM312/Graphic Novel/RHD | AM325/Production Design/RHD | AM310/UI & UX Designing/PTA | AM313/Layout Design/KRS |
|  |  |  |  |  |  |  |  |  |  |  |
| **F**  **R**  **I**  **D**  **A**  **Y** | **BAM II** | AM111/Introduction to Multimedia Tools/PTA | AM107/Principles of Animation/KRS | Guest Lecture | Guest Lecture | **B**  **R**  **E**  **A**  **K** | AM110/Story Appreciation for Gaming/NKM | 122/ Comic Illustration/KRS | 121/Web Design/NKM |  |
| 122/ Comic Illustration/KRS |
| **BAM IV** | AM210/Research in Gaming/NKM | AM213/Digital Film Production/LMB | Guest Lecture | Guest Lecture | AM132/3D Animation/MJK | AM132/3D Animation/MJK | AM212/Visual Development/RHD |  |
| AM133/Matte Painting/PTA |
| **BAM VI** | Project /Guest Lecture | Project /Guest Lecture | Project /Guest Lecture | Project /Guest Lecture | Project /Guest Lecture | Project /Guest Lecture | Project /Guest Lecture | Project /Guest Lecture |

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