## BIRLA INSTITUTE OF TECHNOLOGY- MESRA, RANCHI NEW COURSE STRUCTURE - To be effective from academic session 2022 - 23 BTECH IN ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING Based on CBCS system & OBE model

## $\label{lem:commended} \textbf{Recommended scheme of study}$

(For Circuit Branches)

Course Level	Semester of Study (Recomend ed)	Course Code	Course Name	Mode of deliv	Total Credits C- Credits						
				L (Periods/we ek)	T (Periods/we ek)	P (Periods/we ek)	С				
FIRST	FS	MA 103	Mathematic s - I	3	1	0	4				
		CH101	Chemistry	3	1	0	4				
	GE	EC101	Basic of Electronics and Communica tion Engineering	3	1	0	4				
		ME101	Basic of Mechanical Engineering	3	1	0	4				
	FS	CE101	Environmen tal Sciences	2	0	0	2				
	LABORATORIES										
	FS	CH102	Chemistry Lab	0	0	3	1.5				
	GE	EC102	Electronics and Communica tion Lab	0	0	3	1.5				
		ME102	Engineering Graphics	0	0	4	2				
	MC	MC101/102/103 /104	Choice of : NCC/NSS/ PT & Games/ Creative Arts (CA)	0	0	2	1				

landip sutto M Jus Bite White The Of . )

TOTAL (	Theory + Labs	)					24
SECON		L					
D	FS	MA107	Mathematic s - II	3	1	0	4
		PH113	Physics	3	1	0	4
		BE101	Biological Science for Engineers	2	0	0	2
	GE	CS101	Programmin g for problem Solving	3	1	0	4
		EE101	Basics of Electrical Engineering	3	1	0	4
		1		LABORATORIE	S		
	HSS	MT132	Communica tion Skills - I	0	0	3	1.5
	FS	PH114	Physics Lab	0	0	3	1.5
	GE	CS102	Programmin g for Problem Solving Lab	0	0	3	1.5
		PE101	Workshop Practice	0	0	3	1.5
	MC	MC105/106/107 /108	Choice of : NCC/NSS/ PT & Games/ Creative Arts (CA)	0	0	2	1
TOTAL (	Theory + Labs	)	,		l		25
THIRD				THEORY			
	PC						
		MA205	Discrete Mathematic s	3	1	0	4
		EC203	Digital System Design	3	0	0	3
		CS231	Data Structures	3	1	0	4

Sandip satter I de Mais Mais Spirit our right Of

		CS233	Ohioct	3	0	0	3
		C3233	Object	3	0	U	3
			Oriented				
			Programmin				
			g and				
			Design				
			Pattern				
		CS235	Computer	3	0	0	3
			Organizatio				
			n and				
			Architecture				
				LABORATORIE	S		
	PC	EC204	Digital	0	0	3	1.5
		1020.	System	Ü			2.0
		CC222	Design Lab	0	0	2	4.5
		CS232	Data	0	0	3	1.5
			Structures				
			Lab				
		CS234	OOPDP Lab	0	0	3	1.5
	GE	EE102	Electrical	0	0	3	1.5
			Engineering				
			Lab				
	MC	MC201/	Choice of:	0	0	2	1
		202/203/204	NCC/NSS/				
			PT &				
			Games/				
			Creative				
			Arts (CA)				
TOTAL /	। Theory + Lal	hc)	Aits (CA)				24
TOTAL	THEOLY + Lai	usj					24
			Т	HEORY			
FOURT	PC	Al201	Probability	3	0	0	3
Н			and				
			Statistics				
	HSS	MT131	UHV2:	3	0	0	3
	1.55	1411 131	Understandi	3			3
			ng Harmony				
	PC	AI203	Mathematic	3	0	0	3
			s for Data				
			Science				
		CS241	Design and	3	0	0	3
			Analysis of				
			Algorithms				
		ALZOF		2	_	0	2
		AI205	Introduction	3	0	0	3
			to Artificial				

> de Bise ministration vith Of

			Intelligence				
	OE		Open Elective-I	3	0	0	3
		•	İ	LABORATORIE	S		
	PC	IT202	IT/ Systems Workshop(L EX, YACC)	0	0	2	1
		CS242	Design and Analysis of Algorithms Lab	0	0	2	1
		CS240	Shell and Kernel Lab	0	0	3	1.5
		AI204	Mathematic s for Data Science Lab	0	0	3	1.5
	MC	MC205/ 206/207/208	Choice of : NCC/NSS/ PT & Games/ Creative Arts (CA)	0	0	2	1
TOTAL (	(Theory + La	bs)					24
FIFTH	PC/PE						
	PC	IT333	Data Comm. & Computer Networks	3	0	0	3
		CS237	Database Managemen t System	3	0	0	3
		Al301	Supervised Learning	3	0	0	3
	PE		PROGRAM ELECTIVE-I	3	0	0	3
			PROGRAM ELECTIVE-II	3	0	0	3
	OE		Open Elective-II	3	0	0	3
				LABORATORIE	:S		
	PC	IT334	Data Comm. & Computer Networks Lab	0	0	3	1.5

landip satter III die River Just of Of

		CS238	Database	0	0	3	1.5
			Managemen				
			t System Lab				
	1	AI302	Supervised	0	0	3	1.5
			Learning Lab			_	
	1		PROGRAM	0	0	3	1.5
			ELECTIVE	Ü		3	1.0
			LAB-II				
TOTAL (	Theory + La	hs)	LAD II				24
IOIAL	Theory - La						2-7
			THE	ORY			
SIXTH	PC/PE						
	PC	Al303	Unsupervise	3	0	0	3
	-	7555	d Learning	J		· ·	
		Al305	Deep	3	0	0	3
		711303	Learning	3		Ü	3
		AI307	Modern	3	0	0	3
		Alsor	Artificial	3		O	3
			Intelligence				
	PE		PROGRAM	3	0	0	3
	r L		ELECTIVE-III	3		U	3
	OE		Open	3	0	0	3
	OE		Elective-III	3	0	U	3
	HSS	MT204	Constitution	2	0	0	NC
	пээ	1011204	of India	۷	0	U	INC
	DDOI	MC300					2
	PROJ	IVICSUU	Summer				2
			training	DODATORIE	<u> </u>		
			LA	BORATORIE	S		
		AI304	Unsupervise	0	0	3	1.5
			d Learning				
			Lab				
		Al306	Deep	0	0	3	1.5
			Learning Lab			-	
	HSS	MT133	Communica	0	0	3	1.5
			tion Skills - II	-			
TOTAL (	Theory + La	bs)	CON SIGNIS II				21.5
			THE	ORY			
SEVEN					<u> </u>		
TH							
111	PC	AI401	Reinforcem	2	0	0	2
			ent Learning				
	PE		PROGRAM	3	0	0	3
			ELECTIVE-IV				
			PROGRAM	3	0	0	3
			ELECTIVE-V				

- Jap Bibi Mindi Nigour ville Ola

	OE		Open	3	0	0	3
			Elective-IV				
	PROJ	AI 400M	Minor				3
			Project				
	PE		PROGRAM	0	0	3	1.5
			ELECTIVE				
			LAB-IV				
TOTAL (	(Theory + Lal	os)					15.5
			1				
EIGHT	PROJ	AI 400	Research				10
Н			Project /				
			Industry				
			Internship				
GRAND	168						

Sandip satte M de Bien with our vill Of .

## \*Requirement of Programme Elective Courses (Theory/ Lab): 18 credit or above **List of Program Electives (PE)** PE/ Name of the PE **Prerequisites/ Corequisites** Т C Code **LEVEL** Courses no. CS331 Formal Language and MA205: Discrete Maths 3 0 0 3 Automata Theory 3 PE 1 CS239 **Operating Systems** 0 0 CS231: Data Structures 3 3 3 IT337 **Software Engineering** CS233: OOPDP 3 0 0 3 3 IT331 **Image Processing** Al305, CS231 3 0 0 3 PE2 AI309 Evolutionary CS241: Des and Analysis of 3 0 0 3 Computating Algorithms AI310 **Evolutionary** Al309: Evolutionary 0 0 1.5 Computing Lab Computing MA 205, CS241 0 0 AI311 **Network Analysis** 3 3 AI312 Network Analysis Lab AI311: N/w Analysis 0 0 3 1.5 IT353 3 Blockchain CS241 0 0 3 Technology IT354 Blockchain IT353 0 0 3 1.5 Technology lab 3 0 AI313 Classical CS241 0 3 Optimization Techniques Optimization AI313 0 0 3 AI314 1.5 Techniques Lab PE3 Advanced Algorithms AI315 CS241 3 0 3 Information Retrival AI317 CS241 3 0 0 3 AI319 Introduction to CS331 3 0 3 Compiler Design 3 AI321 Data Mining CS237: DBMS 3 4 PE4 IT347 Introduction to CS235, IT333 3 0 3 Distributed Systems IT348 Distributed IT347 0 0 3 1.5 Computing using SPARK Lab 0 0 4 IT445 **Internet of Things** IT333: DCCN 3 3 (IoT)

Sandip Partie

IT446

AI425

Internet of Things

**Computer Vision** 

Lab

Jap Bish Wight VILL Of

3

0

1.5

3

0

3

0

0

IT445

Learning

IT331, Al305: Deep

		Al426	Computer Vision lab	Al306: Deep Learning Lab, Al425	0	0	3	1.5
		IT451	Cloud Computing	IT333: DCCN	3	0	0	3
4		IT452	Cloud Computing Lab	IT451	0	0	3	1.5
	PE5 (NO	AI427	Robotics	Al205, Al307: Modern Al	3	0	0	3
	Lab)	IT351	Natural Language Processing	CS241	3	0	0	3
		Al429	Speech Processing	CS331: FLAT	3	0	0	3
		IT349	Cryptography & Network Security	CS241	3	0	0	3
		List of C	ppen Electives (OE)					
05.4								
OE / LEVEL		Code no.	Name of the courses	Prerequisites/Corequisites	L	Т	Р	С
1	OE I	CS261	Fundamentals of Data Structures	NIL	3	0	0	3
		IT261	Object Oriented Programming concepts	NIL	3	0	0	3
2	OE II	IT361	Basics of Intelligent Computing	NIL	3	0	0	3
		CS361	Database System Concepts	NIL	3	0	0	3
3	OE III	IT363	Cryptography & Network Security	NIL	3	0	0	3
		CS363	Artificial Intelligence fundamentals	NIL	3	0	0	3
4	OE IV	CS461	Fundamentals of Machine Learning	NIL	3	0	0	3
		IT461	Data mining concepts	NIL	3	0	0	3
			List of I	Minor Papers	1			
		C-4-	Nome of the comme		-	•		
		Code no.	Name of the courses	Prerequisites/ Corequisites	L	Т	Р	С
	MINOR	IT263	Object Oriented Programming and Design pattern	NIL	3	1	0	4
		CS263	Data Structure & Algorithms	NIL	3	1	0	4

landip out of the Bible Spirit of the Of

	CS265	Data Base	NIL	3	1	0	4
		Management System					
		Concepts					
	IT365	Data Communication & Computer Networks	NIL	3	1	0	4
	CS 450	Mini Project	NIL				4

**NO SPECIALIZATION** 

landip satter I II III als in white our right of .