

## Direct Search Method (Derivative free Methods)

- Exhaustive search method
- Bounding phase method
- Interval halving method
- Dichotomous search
- Fibonacci search

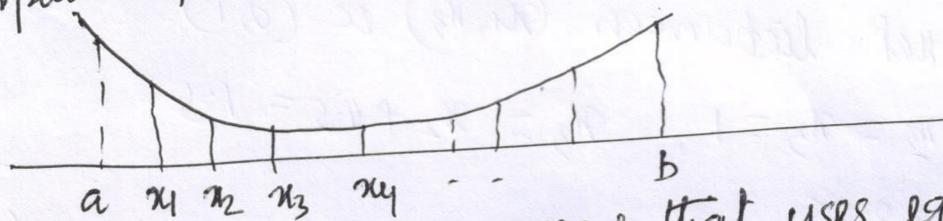
- Golden section search
- Interval halving method

## Gradient based method (Derivative based method)

- Newton-Raphson Technique

## Exhaustive search method

It is the simplest of all search methods. The optimum of a function is bracketed by calculating the function values at a number of equally spaced points



The exhaustive search method that uses equally spaced points usually search begin from lower bound on the variable and three consecutive function values are compared at a time based on the assumption of unimodality function. Based on the outcome of comparison, the search is either terminated or continued by replacing one of the three points with a new points

### Algorithm

#### Step 1

Set  $x_1 = a$ ,  $\Delta x = (b-a)/n$  ( $n$ , is number of intermediate points)

$$x_2 = x_1 + \Delta x, \quad x_3 = x_2 + \Delta x$$

#### Step 2

If  $f(x_1) > f(x_2) \leq f(x_3)$ , the minimum point lies between  $(x_1, x_3)$   
Hence terminate

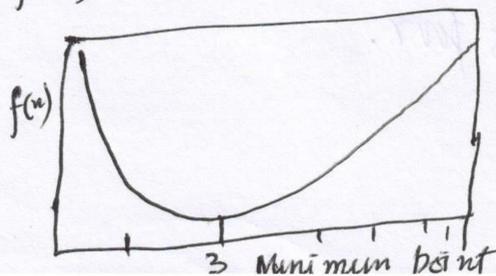
$$\text{else } x_1 = x_2, \quad x_2 = x_3, \quad x_3 = x_2 + \Delta x$$

#### Step 3

is  $x_3 \leq b$  if yes goto step 2.

Else no minimum exists in  $(a, b)$  or a boundary point ( $a$  or  $b$ ) is the minimum point.

Example: Minimize  $f(x) = x^2 + 54/x$  in the interval  $(0, 5)$



The unimodal single variable function used in the exercise problems

The plot show that the minimum lies at  $x=3$

$$f(3) = 27, \quad f'(3) = 0, \quad f''(3) = 6$$

According to sufficiency condition  $x=3$  is a local minimum

Now consider  $n=10$  for exhaustive search

Step 1 According to parameter chosen

$$x_1 = a = 0 \quad \text{and} \quad b = 5$$

$$\Delta x = (5-0)/10 = 0.5$$

We set  $x_2 = 0.5 + 0 = 0.5, \quad x_3 = x_2 + 0.5 = 1.5$

Step 2 Computing function values at various point we have

$$f(0) = \infty \quad f(0.5) = 108.75, \quad f(1.0) = 55.00$$

$$f(x_1) > f(x_2) > f(x_3)$$

So minimum does not lie between  $(x_1, x_3)$  i.e.  $(0, 1)$

$$\text{Set } x_1 = 0.5, \quad x_2 = x_3 = 1, \quad x_3 = x_2 + 0.5 = 1.5$$

$$f(1.5) = 38.25$$

$$f(x_1) > f(x_2) > f(x_3) \quad \text{and minimum does not lie between } (0.5, 1.5)$$

Repeat the process till  $f(2.5) = 27.85, \quad f(3.0) = 27.00, \quad f(3.5) = 27.68$

Solution lies between  $(2.5, 3.5)$

$$\text{The necessary solution } 2(a-b)/n = 2(5-0)/10 = 1.0$$

If more accurate solution is required, divide into more number of parts by increasing  $n$ .

Bounding phase method

Step 1

Choose an initial guess  $x^{(0)}$  and an increment  $\Delta x$ , set  $k=0$

Step 2

if  $f(x^{(0)} - |\Delta x|) > f(x^{(0)}) > f(x^{(0)} + |\Delta x|)$  then  $\Delta x$  is +ve

$f(x^{(0)} - |\Delta x|) < f(x^{(0)}) < f(x^{(0)} + |\Delta x|)$  then  $\Delta x$  is -ve

else goto step 1

Step 3 set  $x^{(k+1)} = x^{(k)} + 2^k \Delta$

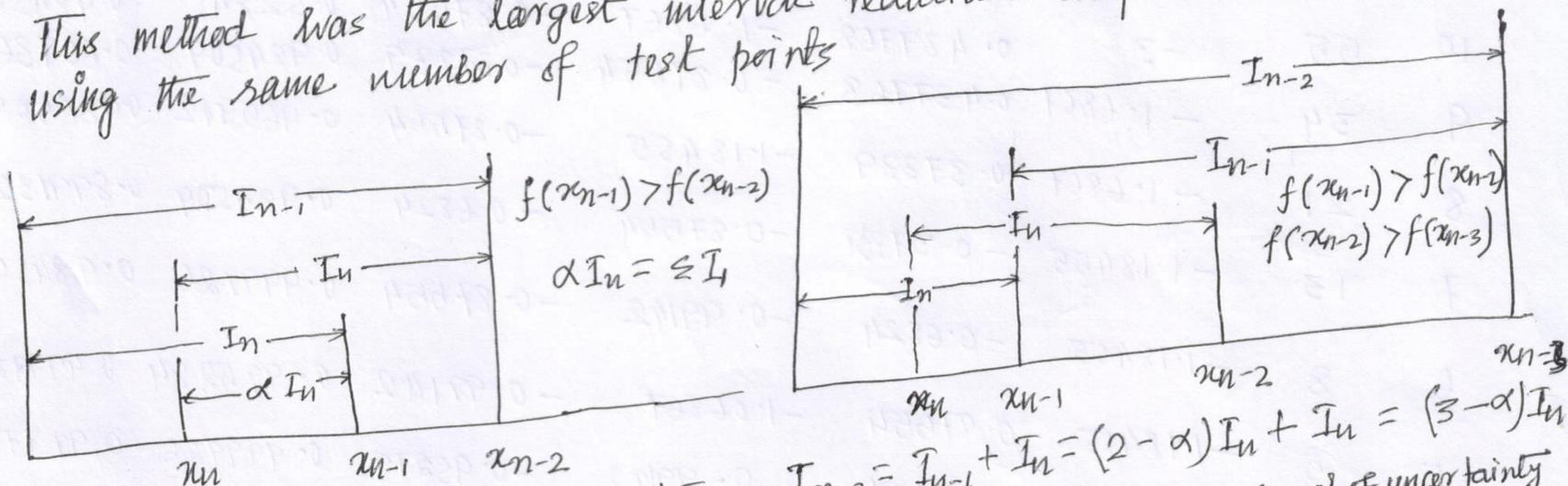
Step 4 if  $f(x^{(k+1)}) < f(x^{(k)})$ . set  $k=k+1$  and goto step 3

Else, the minimum lies in the interval  $(x^{(k)}, x^{(k+1)})$  and terminate

if  $\Delta$  is large accuracy is poor.

# Fibonacci Search Method

- If a number of test points is specified in advanced, then we can do slightly better than the Golden Section Search Method
- This method has the largest interval reduction compared to other methods using the same number of test points



$$I_n = \frac{1}{2} I_{n-1} + \frac{1}{2} \alpha I_n \Rightarrow I_{n-1} = (2-\alpha) I_n$$

$$I_{n-2} = I_{n-1} + I_n = (2-\alpha) I_n + I_n = (3-\alpha) I_n$$

Length of final interval of uncertainty  
 $\frac{I_n}{2 \times \text{Length initial interval of uncertainty}} \leq \frac{5}{100}$

$$I_{n-1} = (2-\alpha) I_n$$

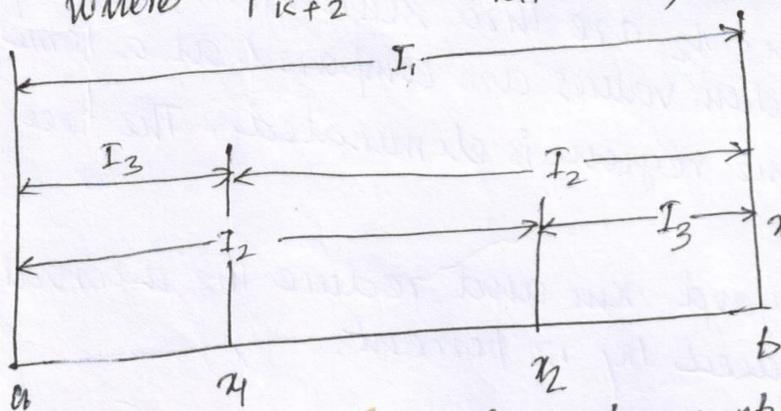
$$I_{n-2} = I_{n-1} + I_n = (2-\alpha) I_n + I_n = (3-\alpha) I_n$$

$$I_{n-3} = I_{n-2} + I_{n-1} = (3-\alpha) I_n + (2-\alpha) I_n = (5-2\alpha) I_n$$

$$I_{n-4} = I_{n-3} + I_{n-2} = (5-2\alpha) I_n + (3-\alpha) I_n = (8-3\alpha) I_n$$

$$I_{n-k} = (F_{k+2} - F_k \alpha) I_n$$

where  $F_{k+2} = F_{k+1} + F_k, F_1 = F_2 = 1$



$$I_1 = (F_{n+1} - F_{n-1} \alpha) I_n = F_{n+1} I_n - F_{n-1} (\epsilon I)$$

$$I_n = \left( \frac{1 + F_{n-1} \epsilon}{F_{n+1}} \right) I_1$$

$$x_1 = a + I_3 = a + (F_{n-1} + F_{n-3} \alpha) I_n = a + F_{n-1} I_n + F_{n-2} (\epsilon I)$$

$$x_2 = a + I_2 = a + (F_n - F_{n-2} \alpha) I_n = a + F_n I_n - F_{n-2} (\epsilon I)$$

If  $\epsilon = 0$ , then the formula simplify to

Step 1 Initialize: choose the number of test points  $n$

Step 2 Define the test points

$$x_1 = a + \frac{F_{n-1}}{F_{n+1}} (b-a), x_2 = a + \frac{F_n}{F_{n+1}} (b-a)$$

Step 3: calculate  $f(x_1)$  and  $f(x_2)$

Step 4: For a maximization problem

if  $f(x_1) \leq f(x_2)$  then  $a = x_1, x_1 = x_2$

else  $b = x_2, x_2 = x_1$

$n = n - 1$ . Find the new  $x_1$  or  $x_2$  using the formula in step 2

Step 5 If  $n > 1$  return to step 3.

Step 6 Estimate  $x^*$  as the midpoint of the final interval  $x^* = \frac{a+b}{2}$  and compute  $\text{Max} = f(x^*)$

n	$F_n$	a	b	$x_1$	$x_2$	$f(x_1)$	$f(x_2)$
13	233						
12	144	-3	6	0.437768	2.562232	-1.06718	-11.6895
11	89	-3	2.562232	-0.87554	0.437768	0.984509	-1.06718
10	55	-3	0.437768	-1.6867	-0.87554	0.52845	0.984509
9	34	-1.6867	0.437768	-0.87554	-0.37339	0.984509	0.607361
8	21	-1.6867	-0.37339	-1.18455	-0.87554	0.965942	0.984509
7	13	-1.18455	-0.37339	-0.87554	-0.6824	0.984509	0.899132
6	8	-1.18455	-0.6824	-0.99142	-0.87554	0.999926	0.984509
5	5	-1.18455	-0.87554	-1.06867	-0.99142	0.995284	0.999926
4	3	-1.06867	-0.87554	-0.99142	-0.95279	0.999926	0.997771
3	2	-1.06867	-0.95279	-1.03004	-0.99142	0.999097	0.999926
2	1	-1.03004	-0.95279	-0.99142	-0.99142	0.999926	0.999926
1	1	-1.03004	-0.99142				

$x^* = -1.01073$  and  $Max = 0.99985$

Interval halving method

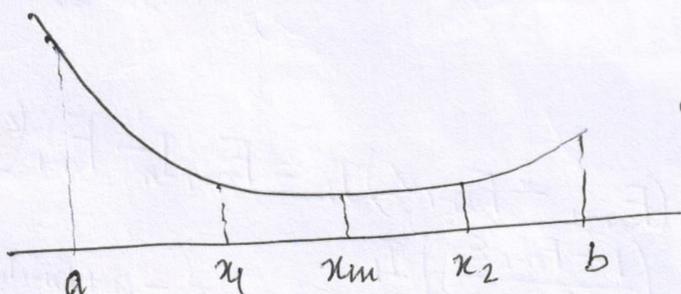


Figure shows a region in the interval (a,b) three points divide the search space into four regions. The fundamental rule for region elimination is used to eliminate a portion of search space based on function values at three chosen points

Three points  $x_1, x_m$  and  $x_2$  used in the interval halving probabilities are

$x_1, x_m, x_2$  are three search points. Two of the function values are compared at a time and some region is eliminated. The three

- (i) If  $f(x_1) < f(x_m)$  minimum cannot lie beyond  $x_m$  and reduce the interval from (a,b) to (a,  $x_m$ ) search space is reduced by 50 percent.
  - (ii) If  $f(x_2) > f(x_m)$  minimum cannot lie in the interval (a,  $x_1$ ). The point  $x_1$  is  $1/4$  in search space, hence reduction is 25 percent
- Then compare and to eliminate further 25% of search space, continue the process till small enough interval is found

-Algorithm-

- Step 1 choose lower bound a and upper bound b and a small value  $\epsilon$  for desired accuracy  $x_m = (a+b)/2, L_0 = L = b-a$  compute  $f(x_m)$
- Step 2 set  $x_1 = a + 1/4, x_2 = b - 1/4$ . compute  $f(x_1)$  and  $f(x_2)$
- Step 3 If  $f(x_1) < f(x_m)$  set  $b = x_m, x_m = x_1$ , goto step 2, else goto step 4
- Step 4 If  $f(x_2) < f(x_m)$  set  $a = x_m, x_m = x_2$  goto step 2, else  $a = x_1, b = x_2$  go to step 5
- Step 5 calculate  $L = b-a$ . If  $|L| < \epsilon$ , terminate. Else goto step 2.